**Name\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**DDP 2015-2016 Midterm Review**

**Use your class notes to complete the questions below. If you are missing information, review the Power Points on my website under notes and other important information.**

**Oblique**

* **An *oblique* *pictorial* starts with a straight-on view of one of the object’s faces, which is often the front face.**
* **Angled, parallel lines are drawn to one side to represent the object’s depth. Common oblique angles include 30°, 45°, and 60°.**

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| **oblique8aSample object** | **oblique7e**  **Sample drawn in oblique** |

**Draw and render the shape in oblique. (Render means to add value or shade it.)**

|  |  |
| --- | --- |
| *http://image.tutorvista.com/Qimages/QD/50294.gif* | *graphpaper2* |

**Isometric**

*Isometric* means *equal measure*.

* Three adjacent faces on a cube will share a single point
* Edges converge at one point will appear as 120 degree angles or 30 degrees from the horizon line.

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**Draw and render the shape in isometrics. (Render means to add value or shade it.)**

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| https://upload.wikimedia.org/wikipedia/commons/f/f1/Obliques.jpg | isogrid |

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